

MPOETC 2026 Requirements for Firearms Qualification

2026 Changes

On June 11, 2025, the MPOETC Commission voted to approve a MANDATORY rifle qualification course for any officer authorized to use a patrol rifle. The Commission also approved a MANDATORY shotgun qualification course for any officer authorized to use a shotgun. The requirement is effective starting **January 1, 2026**. *This only applies if you are authorized to use a patrol rifle and/or shotgun. The previous MPOETC “optional” rifle and shotgun courses are no longer accepted.

NOTE: *This mandatory course applies to Patrol Rifles only and does not apply to Precision Rifles used by tactical or special response type teams. Teams currently deploying precision rifles should continue to use their current qualification standards.*

Regulatory Basis

Pursuant to Title 37, Chapter 203 of the Pennsylvania Code, the following firearms qualification requirements are established by the Municipal Police Officers' Education and Training Commission (MPOETC):

- The Commission shall publish standards for police firearms qualification. (§203.12(3)(i))
- The minimum passing score for any qualification course is 75%. (§203.11(ii)(A))
- All waiver-of-training applicants and basic cadets must meet the Commission's firearms qualification standards. (§203.11(ii)(A); §203.12(3)(i))
- All certified officers must complete annual qualification with **all firearms authorized for use**, including personal weapons. (§203.52(b)(1)(i))
- The minimum acceptable caliber for qualification is .38/.380. (§203.33(15)(i))
- Firearms instructors may refuse to qualify an individual using a weapon deemed unsafe, inadequate, or inappropriate for police training. (§203.33(15)(iii))
- Failure to meet firearms qualification standards is grounds for certification revocation. (§203.14(a)(3)) (*Note: This applies to the handgun only as carrying a rifle or shotgun is optional and not required.)

REMINDER: An officer must be qualified on a weapon authorized to be carried on duty.

Qualification Standards and Courses of Fire

Standard Handgun Qualification (Duty Weapon)

Since 2020, MPOETC has required all certified municipal police officers to qualify annually on a standardized handgun course of fire, revised in 2022 to mirror the basic training program.

- Accommodations are available for departments restricted to reduced-distance ranges.

- Departments can use either duty or practice/range ammunition provided the cartridge is the same bullet weight and manufacturer as their carry/duty ammunition.

Back-Up Weapon Qualification

This modified course is intended to be used for a secondary duty weapon (aka “Back-up” weapon) that is used in conjunction with an officer’s duty gun or in lieu of their standard duty weapon. This course may also be used for a personal weapon carried off-duty. Key features include:

- Maximum distance is 15 yards.
- Holster use is not required; shooters may begin each stage at low-ready.
- Designed for short-barreled handguns and flexible range setups.

Patrol Rifle and Shotgun Qualification

These courses are ONLY for officers that use a rifle and/or shotgun. They do not need to be completed annually if the officer does not use (carry or deploy) a weapon. Key features include:

- Officers assigned a shotgun or rifle must qualify with that platform.
- During transitions and movement, the safety must be engaged, and the trigger finger must remain outside the trigger guard.
- Maximum range for rifle is 50 yards with exceptions permitted if range is limited to 25 yards.
 - NOTE: Exceptions will not be permitted if the range can accommodate 50 yard shooting.
- During pivoting fire, the muzzle must remain in a safe position (e.g., position Sul) until the officer is square to the target.
 - The safety should be rolled off when engaging and rolled on upon recovery.
- Officers using armory-stored shared weapons must qualify with each platform type (e.g., carbine, pump shotgun, etc.), not each individual weapon.
- Upon completion of the mandatory rifle and/or shotgun course, departments are encouraged to annotate the qualification and weapon in TACS.

Retired Law Enforcement Officer Identification Act (RLEIA) Qualification

A course is available for retired officers to satisfy their requirements under RLEIA and 18 U.S.C. 926(c). Key features include:

- Maximum distance is reduced from 25 yards to 15 yards.
- Maximum rounds fired reduced from 50 to 30.
- Holster use is not required; shooters may begin each stage at low-ready.
- Course designed to accommodate revolvers with a 5-round capacity.

Firearms Instructors

- Basic academy training must be conducted by Municipal Police Instructors at certified academies.

- Annual in-service and RLEIA qualifications must be conducted by a Certified Law Enforcement Firearms Instructor approved by MPOETC.
- Instructor certification information is available at:
<https://mpoetc.psp.pa.gov/training/Pages/Firearms.aspx>

Range Safety

All instructors and range safety officers must ensure:

- Safe operation of the firing line at all times.
- Strict adherence to muzzle discipline, ceasefire procedures, and safety mechanisms.
- Ensure the backstop is sufficiently high enough to ensure fired projectiles cannot readily exit the range facility.
- Ensure the backstop is of sufficient construction to stop or trap all calibers used (e.g., 5.56mm, .308, etc).

Scoring Requirements

- A minimum score of 75% is required on all qualification courses.
- Handgun Courses: A minimum score of 94 out of 125 is required per phase.
- Back-up course: A minimum score of 188 points out of 250 is required.
- Rifle Courses: A minimum score of 113 out of 150 is required per phase.
 - *Note:* Any round fired that results in missing the silhouette constitutes a course of fire failure.
- Shotgun Courses: A minimum course score of 105 out of 140 is required.
 - *Note:* Disengaging safety or finger inside trigger guard before firing signal results in minus five points each occurrence. Shooter firing on “Challenge” command or before firing signal fails to qualify.
- RLEIA Courses: A minimum course score of 113 out of 150 is required.

Documentation and TACS Entry

Chiefs and instructors must maintain documentation including:

- Number of rounds fired
- Officer scores
- Firearms used

TACS Entry:

- Annual duty weapon qualification must be entered into MPOETC’s Training and Certification System (TACS) by year-end.
- Other weapon system qualifications may be entered optionally.
- Officers without entered qualifications will be marked “expired” and removed from AOPC systems.

Ammunition Requirements

- Factory-new duty or practice/range ammunition may be used, provided the practice/range ammunition is the same bullet weight and manufacturer as the duty ammunition.
- Shooters will fire with full magazines/cylinders and reload as needed. No extra time will be allotted for reloading.

Targets

- TQ-21 (5-3-0 scoring): Required for Handgun, LEOSA, RLEIA, Patrol Shotgun, and Patrol Rifle courses.
- TQ-22 (5-3-0 scoring): Used for 15-yard and 25-yard range exceptions.
- TQ-15 (5-4-1-0 scoring): Acceptable alternative for RLEIA Qualification Courses.

Exceptions

Handgun Qualification – 15-Yard Range Exception

If limited to 15 yards:

- Use reduced-size TQ-22 for 25-yard stage.
- Score this stage separately and combine with remaining Phase 1 scores.
- Resume use of TQ-21 for remaining stages.

Patrol Rifle Qualification – 25-Yard Range Exception

If unable to shoot at 40–50 yards:

- Use reduced-size TQ-22 at 25 yards.
- Score separately, then resume with TQ-21 at standard distances.

Prone Position Medical Exception

Officers unable to fire from prone may use a modified side-prone or seated position during Phase 1, Stage 1, String 3 of the rifle course.

All authorized modifications to the courses of fire (identified in the above exceptions) must be documented and forwarded to MPOETC.

Definitions

- *Position Sul* – is a firearm handling posture developed to maximize safety and muzzle control in environments where a drawn weapon may be necessary, but no immediate threat is present. The term “Sul,” derived from Portuguese for “south,” reflects the downward orientation of the muzzle in this stance. Its core purpose is to be a non-threatening, restraint-based position that allows for safe navigation in crowded or tight spaces without muzzling bystanders.
- *Safety Circle* – is a conceptual and practical boundary maintained around a person handling a firearm. It ensures that the muzzle never sweeps or endangers others within that immediate space. It’s both a personal safety

zone and a discipline framework for operating responsibly with a weapon, especially in dynamic or populated environments.

- *Scan* – a deliberate, post-engagement process in which the shooter visually surveys their surroundings to identify additional threats, assess the environment, and mentally reset before holstering or lowering the weapon.

GENERAL INFORMATION

Position Sul is about deliberate control, not combat readiness—a professional posture that balances preparedness with public safety.

- Purpose and Use
 - Non-offensive and restrained: Designed for situations where a weapon must be drawn but not actively aimed or used.
 - Safer muzzle direction: The muzzle points downward at a controlled angle, enabling 360-degree movement without endangering others.
 - Used in transit or around non-threats: Ideal for environments such as crowded malls, homes, or buildings where family or team members are nearby.
 - Gun is “out of the fight”: It’s not a ready position for engagement, but a placeholder for secure movement.
- Key Features and Mechanics
 - Support hand as spacer: Creates a 12–15° offset to direct muzzle away from the shooter's body.
 - Comfortable positioning: Wrists and hands rest near the belt line to reduce strain.
 - Slide rests against support hand: Allows quick transition to shooting grip, with thumbs forming a pyramid shape.
 - Index and middle finger connection: Acts as a hinge for smooth weapon presentation to the eye-line.
 - Forearms close to body: Elbows are tucked, preventing outward flaring.
 - Muzzle alignment: Stays in line with the spine—straight, not canted (unless navigating stairs or special angles).
 - Trigger discipline: Finger is straight and indexed along the frame, never on the trigger or slide.
- Practical Scenarios
 - Transitioning between areas when not the designated cover person.
 - Managing movement through a home with innocents.
 - Maintaining control in compliant crowd situations where re-holstering isn't yet safe.
 - Assisting or guiding others (e.g., ushering loved ones) while maintaining weapon readiness with one hand.

Used in tandem with Position Sul, the Firearms Safety Circle is your invisible perimeter—one that protects others through intentional, controlled movement and awareness. It's not just about where the gun points, but about cultivating a mindset where every motion is a conscious decision rooted in safety.

- Key Elements of a Firearms Safety Circle

- 360-Degree Awareness: Constant spatial awareness of who is around you—friendlies, non-threats, or bystanders—so that muzzle orientation is always safe, regardless of movement.
- Safe Muzzle Management: The muzzle remains pointed in the safest direction within this “bubble,” whether downward (as in Sul), upward (in rare, structured environments), or otherwise dictated by surroundings.
- Dynamic Adaptability: This circle moves and reshapes with you—whether you're navigating tight interiors, public spaces, or transitioning through structures.
- Trigger Discipline Within the Circle: Finger off the trigger and indexed along the frame at all times unless actively engaging a threat.
- Communication & Coordination: Especially in team settings, maintaining a safety circle supports clear delineation of sectors and prevents negligent cross-covering of teammates.
- Practical Application:
 - Picture a 3- to 5-foot radius around the person handling the firearm. Within this radius:
 - No one crosses without deliberate coordination.
 - Muzzle remains within the safe confines of the space, never elevated or swept across unintended directions.
 - The firearm handler takes full responsibility for everyone within that radius—adapting stance, grip, and movement to preserve safety at all times.

Scanning is not just habit—it is a mindset of staying engaged until the scene is secure. It complements the Firearms Safety Circle and Position Sul by ensuring you're not fixated on a single threat to the detriment of broader situational control.

- Scanning is a structured awareness drill performed immediately after firing to:
 - Ensure all threats are neutralized and no new threats have emerged.
 - Break tunnel vision—a natural physiological response to high stress and direct engagement.
 - Maintain situational dominance while transitioning out of the engagement mindset.
 - Confirm the safety and position of teammates, bystanders, or family members.
 - Determine the condition of the firearm, i.e., engaging the safety, de-cocking, or performing necessary reloads.
- Execution of the Scan:
 - After the final shot, pause momentarily in the shooting position with the sights on target.
 - With the trigger finger off the trigger and indexed along the frame, rotate your head—eyes leading—to the left and right, checking your full periphery.
 - Optionally, follow the head movement with slight muzzle alignment if environmental safety and training doctrine allow.

- Evaluate behind you if appropriate, especially in 360-degree threat environments.
- Reassess your original target briefly to ensure complete threat resolution.
- Do not rush—the scan should be deliberate and mentally active, not mechanical.

2026 MPOETC Handgun Qualification Course (Two Phase Course)

Phase One

25 Rounds

Stage	Yards	Rounds	Time	Task	Description
1	25	8	40 seconds	Precision Fire from Cover	From the 25-yard line, on the command to fire, shooter draws, takes cover, and fires 2 rounds standing right side of barricade, 2 rounds standing left side of barricade, 2 rounds kneeling left side of barricade, and 2 rounds kneeling right side of the barricade. Firing is done using a Roll-Out technique, firing two rounds per exposure and using a different location for each exposure. When all 8 rounds have been fired the shooter should perform a tactical (magazine save) reload. Total time for 8 rounds is 40 seconds.
2	15	6	8 seconds	Move to Cover	From the 15-yard line, on the command to fire, shooter draws and fires 2 rounds at target, <u>moves</u> to the right 2-3 yards to kneel behind low cover or simulated cover and fires 1 round at target from behind cover. Total time for 3 rounds is 8 seconds. Repeat Drill moving to the left.
3	15-7	3	5 seconds	Walk & Draw	From the 15-yard line, on the command "Walk," shooter begins <u>walking</u> toward the target. On command to fire, shooter <u>stops</u> , draws, and fires 3 rounds in 5 seconds .
4	7	8	10 seconds	One handed firing	From the 7-yard line, on the command to fire, shooter draws and fires 2 rounds <u>strong hand only</u> from eye level, de-cocks or engages safety, transfers weapon to support hand and fires 2 rounds with <u>support hand only</u> from eye level. Total time for 4 rounds is 10 seconds. Repeat Drill.

Instructions:

All firing in this phase should be done using a two-handed grip unless otherwise annotated.

All draws are from a snapped/locked holster, or if a concealed, a plain clothes holster. No "alibis," except for an inoperable weapon. Shooter must clear all stoppages. After firing at all stages, shooters will scan 360° for additional threats.

Shooters will fire the course with full magazines and reload as necessary with no additional time accommodations.

Total – 25 Rounds in this Phase

TQ 21 target scored 5-3-0 (Possible 125 points in this phase)

75% or 94 points must be attained to successfully pass this phase.

At this point in the course, instructors will change, mark or paste the target.

****15-Yard Range Exceptions****

The Handgun Qualification course requires a stage at the 25-yard line. Some in-door ranges are limited to 15 yards so when using a shooting range which is limited to 15-yard maximum distance, the qualification course shall be conducted using two different targets as described below.

The 25-yard stage will be conducted at the 15-yard line using a reduced sized TQ 22 target scored 5-3. This target will be scored immediately after the 25-yard rounds are fired and score for this target will be added to the score for the remaining stages of Phase 1.

A full-sized TQ-21 target will then be used for the remaining stages in Phase 1 and all the remaining stages will be conducted according to the distances stated in the qualification course

2026 MPOETC Handgun Qualification Course (Two Phase Course)

Phase Two

25 Rounds

Stage	Yards	Rounds	Time	Task	Description
1	1	2	4 seconds	Shove-Shoot	From the 1-yard line, on the command to fire, shooter <u>strikes</u> at target with support hand, <u>steps back</u> , draws and fires 2 rounds in 4 seconds .
2	3	2	3 seconds	Reaction Shoot	From the 3-yard line, on the command to fire, shooter draws and fires 2 rounds in 3 seconds .
3	3-7	4	8 seconds	Firing Retreat	From the 3-yard line, on the command to fire, shooter draws and fires 4 rounds in 8 seconds while <u>moving back</u> to the 7-yard line.
		1	2 seconds		Body Armor Drill: When all shooters have recovered to the "Scan" position and are at the 7-yard line, the firearms instructor will call out "Body Armor!" and the shooters will fire one additional shot to the head.
4	7	6	4 seconds	Pivot Fire	From the 7-yard line, with the shooter facing away from the threat (target) and with their weapon holstered, on the command to fire, shooter <u>pivots</u> 180 degrees to face the threat, draws and fires 2 rounds in 4 seconds .
		1	2 seconds		<u>Ensure shooters do not draw until facing the target.</u> Repeat Drill a total of three times.
					Body Armor Drill: After the third repetition, when all shooters have recovered to the "Scan" position, the firearms instructor will call out "Body Armor!" and the shooters will fire one additional shot to the head.
5	10	6	8 seconds	Lateral Firing	From the 10-yard line, on the command to fire, shooter draws and <u>moves</u> to left while engaging target with 3 rounds in 8 seconds .
					Repeat Drill moving right.
6	10-5	3	8 seconds	Firing Advance	From the 10-yard line, on the command to fire, shooter draws and fires 3 rounds in 8 seconds while <u>advancing</u> toward target.

Instructions:

All firing in this phase should be done using a two-handed grip.

If necessary for safety reasons, firearms instructors should use additional relays in stages involving movement to increase the shooter/instructor ratio and provide adequate space between shooters.

After firing at all stages, shooters will scan 360° for additional threats.

At the firearms instructor's discretion a "challenge drill" can be incorporated to include the "Universal Cover Mode" and "Verbal Challenges" to reduce the training scar that every draw should result in firing rounds.

Total – 25 Rounds

TQ 21 target scored 5-3-0 (Possible 125 points)

75% or 94 points must be attained to successfully pass this phase.

2026 MPOETC Back-up Weapon Qualification Course

50 Rounds

Stage	Yards	Rounds	Time	Task	Description
1	1	4	2 seconds	Weapon Retention (2X)	From the 1-yard line, on the command to fire, shooter fires 2 rounds center mass in 2 seconds from a weapon retention position, scan, and recover. Reload if necessary and, on the command to fire, perform a second time .
2	3	6	2 seconds	Reaction Shoot	From the 3-yard line, on the command to fire, shooter <u>takes one step to the right or left</u> (as directed by instructor) and fires 3 rounds center mass in 2 seconds , scan, and recover. Reload if necessary and, on the command to fire, perform a second time <u>moving in the other direction</u> .
3	5	5	5 seconds	Failure Drill	From the 5-yard line, on the command to fire, shooter fires 2 rounds center mass, then 1 round to the head, then 2 rounds to either marked hip area. Total time for 5 rounds is 8 seconds.
4	7	10	10 seconds	One handed firing (2X)	From the 7-yard line, on the command to fire, shooter fires 5 rounds center mass using <u>strong hand only</u> , scan, and recover. Reload if necessary and, on the command to fire, shooter fires 5 rounds center mass using <u>support hand only</u> , scan and recover. Total time for 5 rounds is 10 seconds.
5	10	5	12 seconds	Failure Drill	From the 10-yard line, on the command to fire, shooter fires 2 rounds center mass, then 1 round to the head, then 2 rounds to either marked hip area. Total time for 5 rounds is 12 seconds.
6	15	10	10 seconds	Move to cover (2X)	From the 15-yard line, on the command to fire, shooter fires 2 rounds at target, <u>takes a step to the right or left moving behind cover</u> and fires 3 rounds from behind cover. Reload if necessary and, on the command to fire, perform a second time <u>after stepping</u> in the other direction. Total time for 5 rounds is 10 seconds.
7	15	10	20 seconds	Fire from Cover	From the 15-yard line, on the command to fire, shooter takes cover behind a barricade and fires 5 rounds standing right side of barricade, reloads if necessary, moves to the left side of the barricade and fires 5 rounds standing left side of the barricade. Total time for 10 rounds is 20 seconds.

Instructions:

All firing in this course should be done using a two-handed grip unless otherwise annotated.

Due to the variety of holsters and carrying positions, for safety reasons all stages will begin **EITHER** with the weapon in a holster located at the shooter's waist **OR** with the weapon in the strong hand, the muzzle in Sul or Low Ready (at the instructor's discretion), with the trigger finger OFF the trigger, outside of the trigger guard, and registered on the frame of the weapon. After firing at all stages, shooters will maintain proper muzzle control and trigger finger management while scanning 360° for additional threats, and holster if applicable.

Factory-new ammunition (either duty or range ammunition) shall be used for this course. Shooters will fire the course with full magazines/cylinders and reload as necessary with no additional time accommodations.

Prior to beginning the qualification, instructors should use a black marker to clearly mark a 6" circle on the target for each hip area as indicated in red on the next page. These circles will be used to score the four rounds fired in stage 4 and 6. Instructors should explain to the shooter the rationale for using shots to the hip as an alternative when shots to the body or head are not effective.

Total – 50 Rounds on a TQ 21 target scored 5-3-0 (Score shots inside the lined area of the target, to include the head, and hip area circles at 5, all others on silhouette at 3, all shots outside the silhouette are scored 0 points.) **(Possible 250 points)**

75% or 188 points must be attained to successfully pass this course.

2026 MPOETC Patrol Rifle Qualification Course (Two Phase Course)

Phase One

30 Rounds

Stage	Yards	Total Rounds	Time	Task	Description
1	50	15	45 seconds	Medium-Distance Shooting	Stage 1: 50 Yards – Standing, Kneeling, and Prone <ol style="list-style-type: none"> 1. Fire five rounds standing. 2. Engage the mechanical safety and transition to kneeling. 3. Fire five rounds kneeling. 4. Engage the mechanical safety and transition to prone. 5. Fire five rounds prone. 6. Engage the mechanical safety and recover to standing. 7. Scan at low ready position. Total time for 15 rounds is 45 seconds.
2	40	10	25 seconds	Move to Cover	Stage 2: 40 Yards – Standing to Kneeling <ol style="list-style-type: none"> 1. From low ready, fire two rounds 2. Move laterally to cover (to the right). 3. Engage the mechanical safety and transition to kneeling. 4. Perform a tactical reload. 5. Fire three rounds. 6. Engage the mechanical safety and recover to standing. 7. Scan at low ready position. 8. REPEAT THIS STAGE, BUT LATERAL MOVEMENT GOING LEFT. Total time for 10 rounds is 25 seconds.
3	25	5	15 seconds	Support Side Barricade	Stage 3: 25 Yards – Standing <ol style="list-style-type: none"> 1. Shooters will begin standing on the support side of a barricade. 2. Shooters will roll out from cover and engage target with the rifle in the off-hand. 3. Fire five rounds standing. 4. Engage the mechanical safety. 5. Scan at low ready position. Total time for 5 rounds is 15 seconds.

Instructions:

All transitions and movement must be done with the mechanical safety engaged unless otherwise annotated.

No “alibis,” except for an inoperable weapon. Shooter must clear all stoppages. After firing at all stages, shooters will scan 360° for additional threats.

Shooters will fire the entire course (phases one and two) with full magazines and reload as necessary with no additional time accommodations.

Only factory-new duty ammunition or currently issued duty ammunition will be used for phases one and two.

Total – 30 Rounds in this Phase

TQ 21 target scored 5-3-0 (Possible 150 points in this phase)

75% or 113 points must be attained to successfully pass this phase.

At this point in the course, instructors will change, mark or paste the target.

2026 MPOETC Patrol Rifle Qualification Course (Two Phase Course)

Phase Two

30 Rounds

Stage	Yards	Total Rounds	Time	Task	Description
1	25	9	5 seconds	Pivot to Fire	Stage 1: 25 Yards – Standing <ol style="list-style-type: none"> 1. Begin with shooters facing to the right with the threat (target) off their left shoulder and their weapons muzzle-down, on the command of fire, shooters pivot 90 degrees to face the threat (with the muzzle pointed down within the shooter's safety circle), roll off the safety as the rifle is presented to the target, and fire three rounds. 2. Engage the mechanical safety and scan at high ready position. 3. Repeat this string of fire with the second string beginning with the shooters facing away from the threat. 4. Repeat this string of fire with the third string beginning with shooters facing to the left with the threat off their right shoulder. Total time for 3 rounds is 5 seconds.
2	15-7	11	15 seconds	Firing Advance and Retreat	Stage 2: 15 Yards – Walking <ol style="list-style-type: none"> 1. From the low ready at the 15-yard line, on the command "Fire," shooter begins <u>walking toward</u> the target and fires five rounds. 2. Shooters will stop at the 7-yard line, engage the manual safety, and scan at high ready position until directed by their instructor. 3. BODY ARMOR DRILL – While scanning at the high ready position at the 7-yard line, the firearms instructor will call out "Body Armor!" and the shooters will fire one additional shot to the head, then recover to the high ready position and scan. 4. From the high ready at the 7-yard line, on the command "Fire," shooters fire five rounds while <u>moving back</u> to the 15-yard line. 5. Shooters will stop at the 15-yard line, engage the manual safety, and scan at high ready position. Total time for 5 rounds is 15 seconds.
3	15	5	10 seconds	Iron Sights	Stage 3: 15 Yards – Standing <ol style="list-style-type: none"> 1. Shooters shall deactivate their optics (if equipped) and shoot this stage with iron sights. 2. From low ready, fire five rounds. 3. Scan at low ready position. Total time for 5 rounds is 10 seconds.
4	7	2 Rifle 3 Pistol	10 seconds	Weapon Transition	Stage 4: 7 Yards – Standing <ol style="list-style-type: none"> 1. From low ready, fire two rounds from the rifle. 2. Engage the mechanical safety and secure the rifle. 3. Transition to duty pistol and fire three rounds. 4. Scan at high ready. Total time for 5 rounds is 10 seconds.

Instructions:

All transitions and movement must be done with the mechanical safety engaged unless otherwise annotated. Instructors should ensure all shooters move as a group.

Total – 30 Rounds in this Phase

TQ 21 target scored 5-3-0 (Possible 150 points in this phase)

75% or 113 points must be attained to successfully pass this phase.

Instructors should count the three pistol rounds towards the overall score of 150 possible points.

2026 MPOETC Patrol Shotgun Qualification Course

15 Rounds

5 rounds of Rifled Slug & 10 rounds of 00 Buckshot

Stage	Yards	Rounds	Time	Task	Description
1	50	2 Slugs	15 seconds	Standing Barricade	Safety on. Load to cruiser ready condition (chamber empty, magazine loaded, safety on, action locked closed) with 4 rounds of rifled slug and come to low ready position. 1. On signal, assume standing barricade position, chamber a round disengage safety, and fire two rounds in 15 seconds. 2. Engage safety and scan.
2	25	3 Slugs	15 seconds	Standing to Kneeling	Safety on. Tactical reload 1 round rifled slug and come to low ready position. 1. From low ready, chamber a round, disengage safety, fire one round 2. Engage the mechanical safety and transition to kneeling. 3. Fire two rounds. 4. Engage the mechanical safety and recover to standing. 5. Scan at low ready position.
(Score and Paste Targets)					
3	15	4 Buck	10 seconds	Pivot Fire	Safety on. Combat load with 5 rounds 00 buck and come to low ready position. 1. Begin with shooters facing to the right with the threat (target) off their left shoulder and their weapons muzzle-down, on the command of fire, shooters pivot 90 degrees to face the threat (with the muzzle pointed down within the shooter's safety circle), disengage the safety as the shotgun is presented to the target, and fire two rounds. 2. Engage the mechanical safety and scan at high ready position. 3. Repeat this string of fire with the second-string beginning with shooters facing to the left with the threat off their right shoulder.
4	15	4 Buck	20 seconds	Move to Cover	Safety on. Tactical reload with 4 rounds 00 buck (chamber and magazine) and come to low ready position. 1. From low ready, chamber a round, disengage safety, fire two rounds 2. Engage the mechanical safety and transition to kneeling. 3. Fire two rounds. 4. Engage the mechanical safety and recover to standing. 5. Scan at low ready position.
5	15-7	2 Buck	2 seconds	Challenge	Safety on. Tactical reload 1 round 00 buck and come to low ready position. 1. From the low ready at the 15-yard line, on the command "Walk," line moves forward one step at a time, covering threat area. 2. On command "Challenge!" shooters stop moving and issue verbal challenge "POLICE – DON'T MOVE!" while covering target. (Cover in high ready, safety on, finger outside trigger guard) 3. On command "Threat!", disengage safety, fire two rounds standing in two seconds. 4. Shooters will scan at low ready position.

Instructions:

Upon completion of course: Action open, safety on, shooters visually and physically check chamber, elevator (carrier), and magazine tube to confirm empty weapon.

Scoring: TQ-21 target.

Rifled slugs: Hit in inner zone = ten points (times five slugs = 50 points); hit in or touching rest of silhouette = seven points.
Buckshot pellets in or touching silhouette = one point each (times 90 = 90 points).

Possible score 140. Qualifying: 105 points.

Disengaging safety or finger inside trigger guard before firing signal = minus five points each occurrence. Shooter firing on "Challenge" command or before firing signal fails to qualify.

2025 RLEIA Pistol Qualification Course

30 Rounds

Stage	Yards	Rounds	Time	Task	Description
A	2	10	15 seconds	Reaction Shoot	Stage A: 2 Yards – Standing (Iron Sights/Optics if Equipped) <ol style="list-style-type: none"> 1. Start with three magazines with five rounds each. 2. Fire five rounds, reload, fire five rounds: all strong hand, two-hand grip, interview/crouch position. (15 seconds) 3. Reload and scan at lowered ready position. 4. Holster and secure a loaded pistol.
B	7	10	20 seconds	Reaction Shoot	Stage B: 7 Yards – Standing (Iron Sights/Optics if Equipped) <ol style="list-style-type: none"> 1. Start with three magazines with five rounds each. 2. Fire five rounds, reload, fire five rounds: all strong hand, two-hand grip, interview/crouch position. (20 seconds) 3. Reload and scan at lowered ready position. 4. Holster and secure a loaded pistol.
C	10	10	25 seconds	Reaction Shoot	Stage C: 10 Yards – Standing (Iron Sights/Optics if Equipped) <ol style="list-style-type: none"> 1. Start with two magazines with five rounds each. 2. Fire five rounds strong hand, two-hand grip, reload, fire five rounds off hand, two-hand grip, interview/crouch position. (25 seconds) 3. Reload and scan at lowered ready. 4. Holster and secure an empty pistol. 5. On command, remove any magazine and clear, holster and secure an empty pistol. Download magazines if needed. 6. Score target. Record on tally sheet. (112 required)

Instructions:

All firing in this course should be done using a two-handed grip unless otherwise annotated.

Three (3) magazines are required for this course.

Due to the variety of holsters and carrying positions, for safety reasons all stages will begin **EITHER** with the weapon in a holster located at the shooter's waist **OR** with the weapon in the strong hand, the muzzle in Sul or Low Ready (at the instructor's discretion), with the trigger finger OFF the trigger, outside of the trigger guard, and registered on the frame of the weapon. After firing at all stages, shooters will maintain proper muzzle control and trigger finger management while scanning 360° for additional threats, and holster if applicable.

Factory-new ammunition (either duty or range ammunition) shall be used for this course.

Total – 30 Rounds on a TQ 21 target scored 5-3 (Score shots inside the lined area of the target, to include the head, and hip area circles at 5, all others on silhouette at 3, all shots outside the silhouette are scored 0 points.) or **TQ 15 target scored 5, 4, 1** (Score shots inside the inner most rectangle area at 5, the outermost rectangle at 4, all other hits in the silhouette at 1) **(Possible 150 points)**

75% or 113 points must be attained to successfully pass this course.

2025 RLEIA Revolver Qualification Course

30 Rounds

Stage	Yards	Rounds	Time	Task	Description
A	2	10	20 seconds	Reaction Shoot	Stage A: 2 Yards – Standing (Iron Sights/Optics if Equipped) <ol style="list-style-type: none"> 1. Start with five rounds in the revolver and five rounds in two speed loaders or speed strips. 2. Fire five rounds, reload, fire five rounds: all strong hand, two-hand grip, interview/crouch position. (20 seconds) 3. Reload and scan at lowered ready position. 4. Holster and secure a loaded revolver.
B	7	10	20 seconds	Reaction Shoot	Stage B: 2 Yards – Standing (Iron Sights/Optics if Equipped) <ol style="list-style-type: none"> 1. Start with five rounds in the revolver and five rounds in two speed loaders or speed strips. 2. Fire five rounds, reload, fire five rounds: all strong hand, two-hand grip, interview/crouch position. (20 seconds) 3. Reload and scan at lowered ready position. 4. Holster and secure a loaded revolver.
C	10	10	35 seconds	Reaction Shoot	Stage C: 2 Yards – Standing (Iron Sights/Optics if Equipped) <ol style="list-style-type: none"> 1. Start with five rounds in the revolver and five rounds in two speed loaders or speed strips. 2. Fire five rounds strong hand, two-hand grip, reload, fire five rounds off hand, two-hand grip, interview/crouch position. (35 seconds) 3. Perform a final reload and scan at lowered ready position. 4. Holster and secure a loaded revolver. 5. On command, remove revolver from holster. Clear weapon, holster and secure an empty weapon. 6. Score target. Record score on tally sheet. (112 required)

Instructions:

All firing in this course should be done using a two-handed grip unless otherwise annotated.

Three (3) speed loaders or speed strips are required for this course.

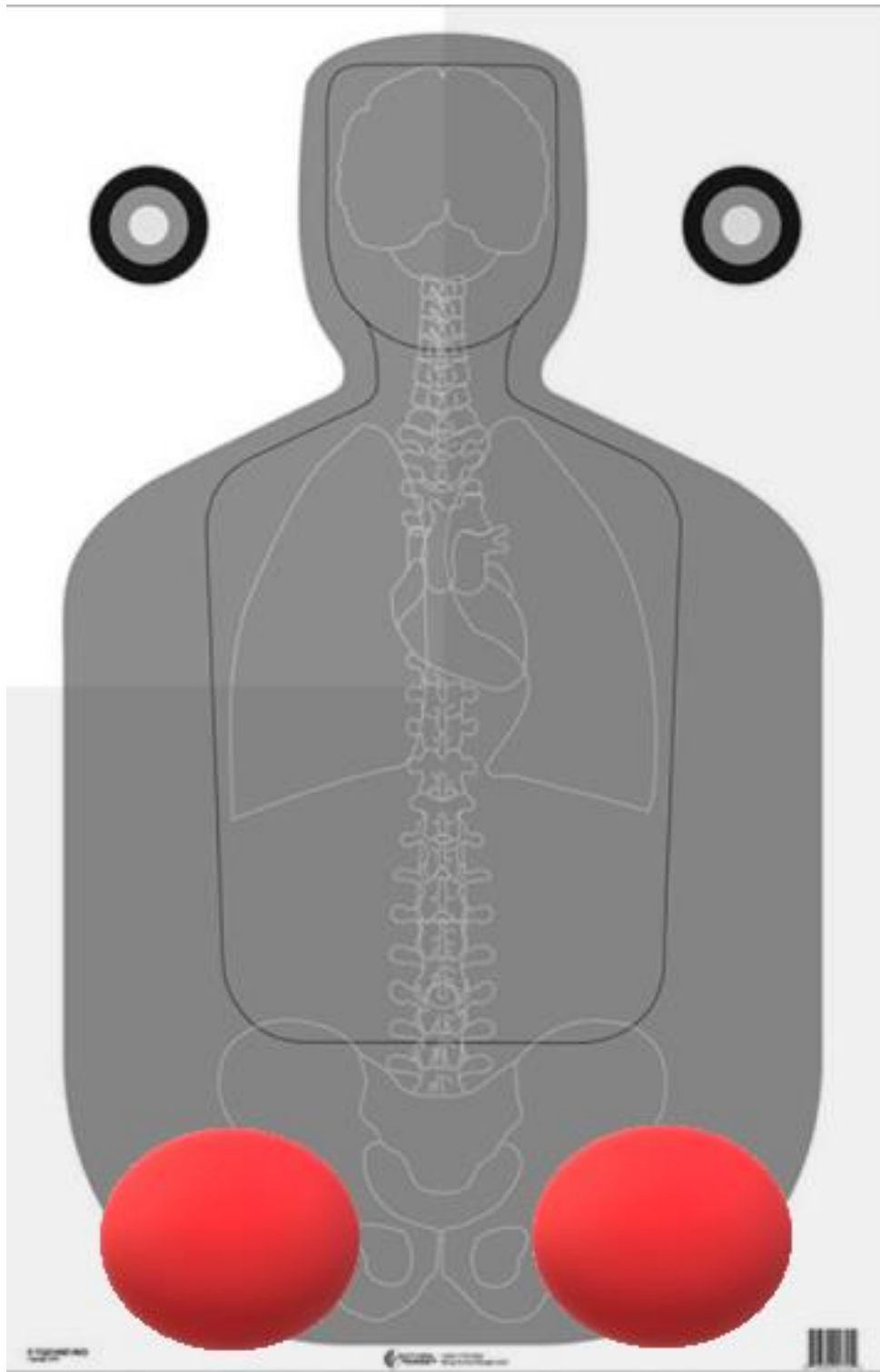
Due to the variety of holsters and carrying positions, for safety reasons all stages will begin **EITHER** with the weapon in a holster located at the shooter's waist **OR** with the weapon in the strong hand, the muzzle in Sul or Low Ready (at the instructor's discretion), with the trigger finger OFF the trigger, outside of the trigger guard, and registered on the frame of the weapon. After firing at all stages, shooters will maintain proper muzzle control and trigger finger management while scanning 360° for additional threats, and holster if applicable.

Prior to beginning the qualification, instructors should use a black marker to clearly mark a 6" circle on the target for each hip area as indicated in red on the next page. Instructors should explain to the shooter the rationale for using shots to the hip as an alternative when shots to the body or head are not effective.

Factory-new ammunition (either duty or range ammunition) shall be used for this course.

Total – 30 Rounds on a TQ 21 target scored 5-3 (Score shots inside the lined area of the target, to include the head, and hip area circles at 5, all others on silhouette at 3, all shots outside the silhouette are scored 0 points.) or **TQ 15 target scored 5, 4, 1** (Score shots inside the inner most rectangle area at 5, the outermost rectangle at 4, all other hits in the silhouette at 1) **(Possible 150 points)**

75% or 113 points must be attained to successfully pass this course.



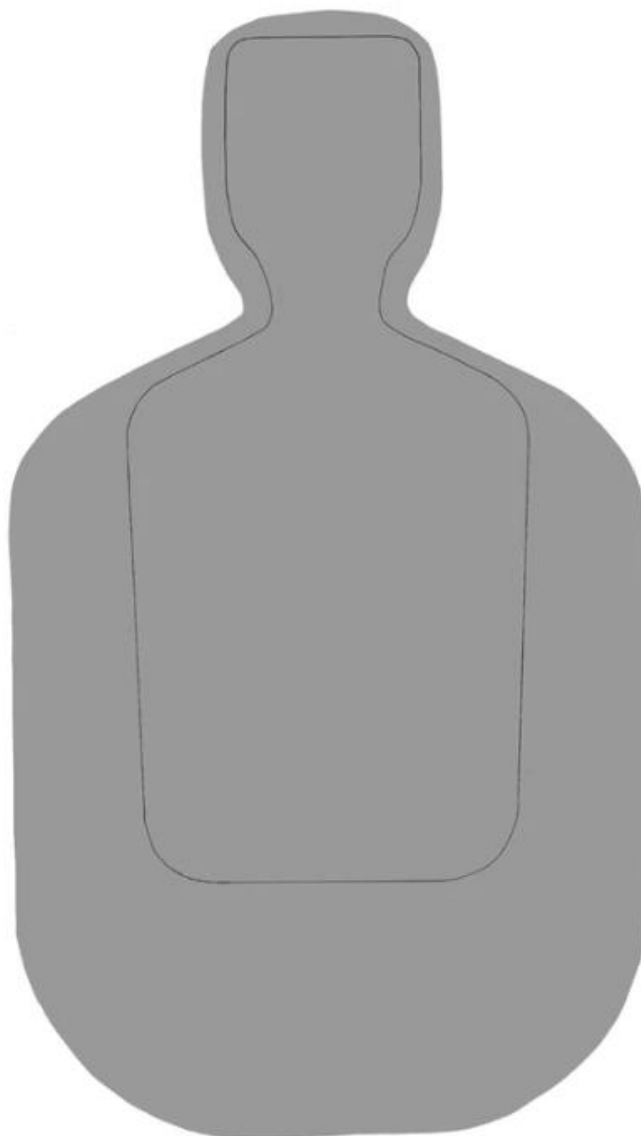
TQ-21



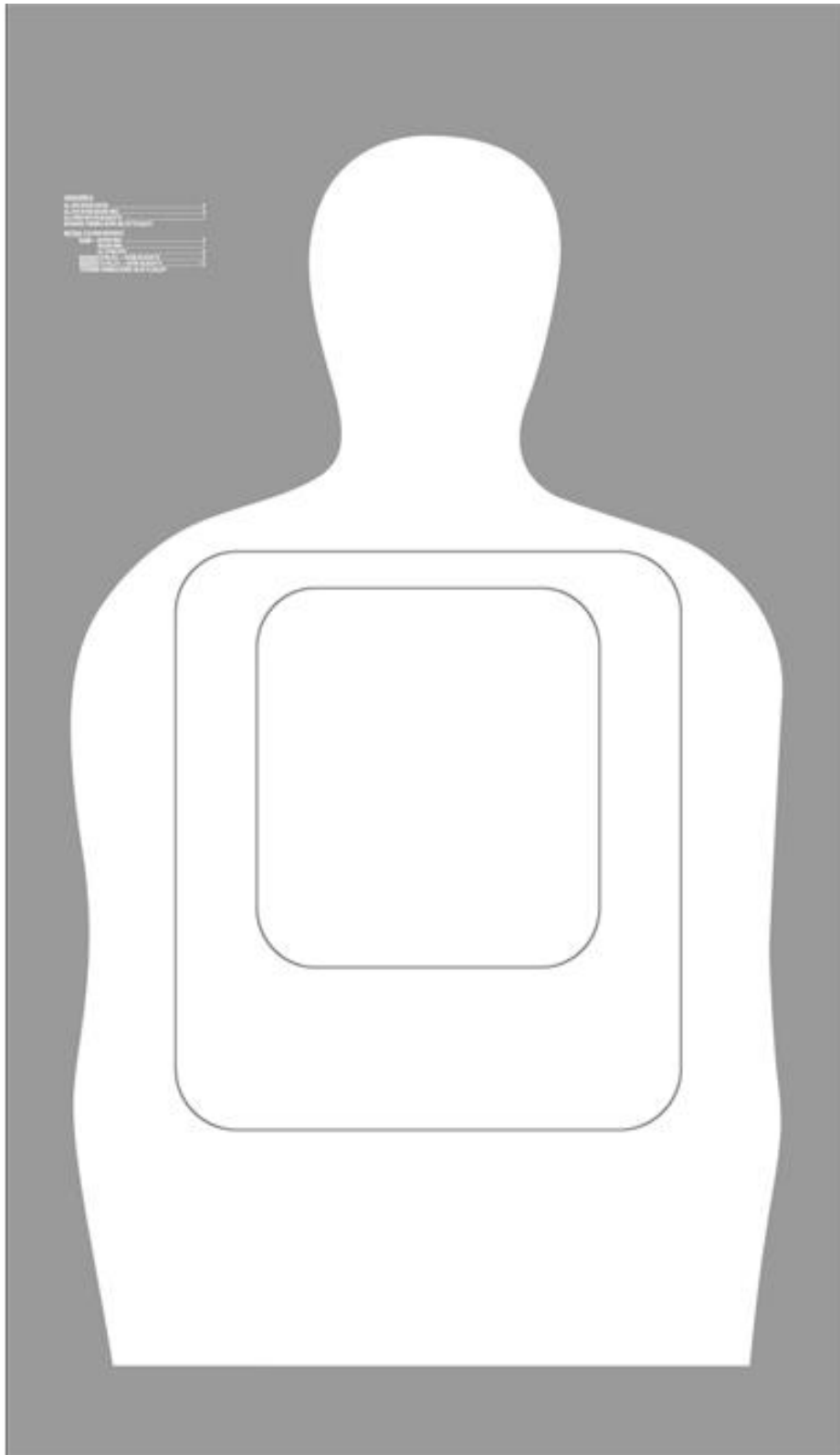
Qualification Targets

Toll Free (866) 438-8228
Toll Free FAX (866) 438-8648
<http://www.targets.net>

TQ-22



TQ-22



TQ-15